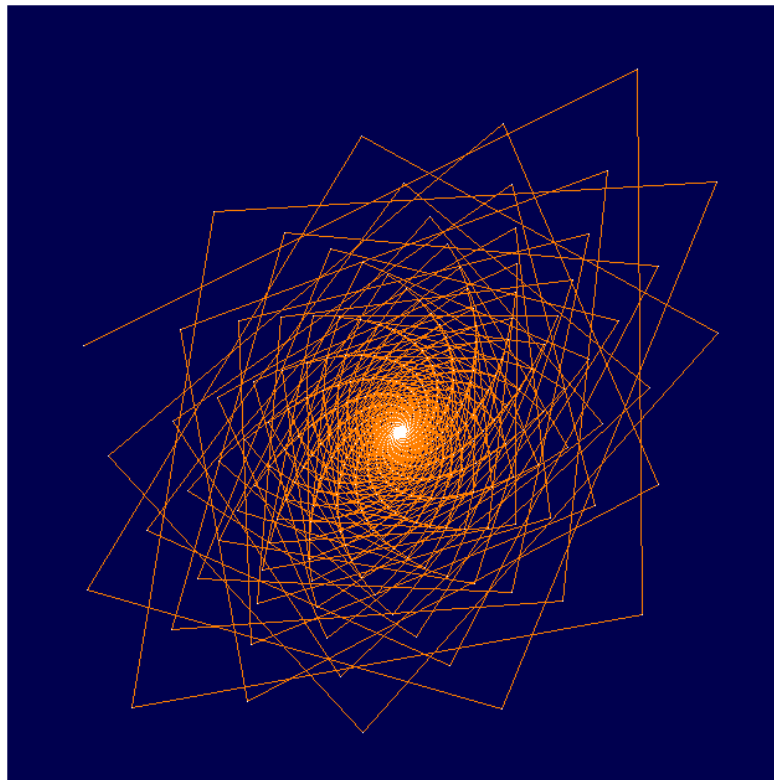


UNIFIED LIFE MODELS

ULM: Reference Manual

Population Dynamics

Version 6.0



<https://www.biologie.ens.fr/~legendre/ulm/ulm.html>
<https://gitlab.com/ecoevomath/ulm>

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1 FIRST STEPS

1.1 Contents of ULM distribution

<code>ulm.exe</code> or <code>ulm</code>	ULM program (Windows® and Linux/macOS® respectively)
<code>ulmc.exe</code> or <code>ulmc</code>	console (no graphics) version
<code>ulmref.pdf</code>	reference manual

1.2 Run

The ULM program should have been installed from the compressed archive (`ulm.zip` under Windows®, `ulm.tar.gz` under Linux, `ulm.dmg` under macOS®) in a directory `ulm`.


- Open the ULM program.
- From the ULM main window, use the option *File | New from example* or the button  to load an example model (the list of models is provided in Table 1.1). This opens the *Model files* window where the model is displayed. Models can be edited in this window.
- Click the *Compile* button . Click the *Run* button .

To develop your own model you can either:

- Load an example model that is close to your model of interest. In this way, you shall get used to the ULM syntax. Modify the example model using the editing facilities of the *Model files* window, save it with the extension `ulm` (e.g. `my_model.ulm`).
- You can alternatively use a text editor to create your model file.

To stop execution of the program, use the *Stop* button .

1.3 Example models provided with ULM

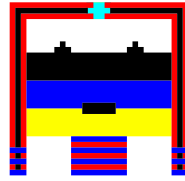
See Table 1.1 for the list of all example models provided with ULM. Those models can be loaded using the *New from example* button . If you are compiling ULM from source, they are located in the `models/` directory. Most models follow the following convention:

- Suffixed with 0: constant matrix model (e.g. `droso_0.ulm`)
- Suffixed with 2: 2-sex model (e.g. `bigh_02.ulm`)
- Suffixed with m: multisite model (e.g. `gull_0m.ulm`)
- Suffixed with g: size-classified model (e.g. `kwha_0g.ulm`)
- Suffixed with d: density-dependent model (e.g. `droso_d.ulm`)
- Suffixed with e: model with environmental stochasticity (e.g. `bigh_2se.ulm`)
- Suffixed with s: model with demographic stochasticity (e.g. `pass_2s.ulm`)

allee.ulm	probability of mating
astrocaryum_mexicanum_0.ulm	complex life cycle for the palm tree <i>Astrocaryum mexicanum</i>
high_02.ulm	2 sex life cycle for Bighorn sheep <i>Ovis canadensis</i>
high_2se.ulm	stochastic 2 sex model for Bighorn sheep
curv.ulm	display various curves in the plane
dipsacus_sylvestris_0	complex life cycle for the teasel <i>Dipsacus sylvestris</i>
droso_0.ulm	life cycle for the fruit fly <i>Drosophila melanogaster</i>
droso_d.ulm	model with density dependence and contamination for <i>Drosophila melanogaster</i>
griza_0.ulm	life cycle for the Grizzly bear <i>Ursus arctos horribilis</i> (increasing population)
griza_2s.ulm	2-sex life cycle with demographic stochasticity for Grizzly bear
griza_2sd.ulm	2-sex life cycle with demographic stochasticity and density dependence for Grizzly bear
griza_2se.ulm	2-sex life cycle with demographic and environmental stochasticity for Grizzly bear
grizb_0.ulm	life cycle for Grizzly bear <i>Ursus arctos horribilis</i> (declining population)
grizb_2s.ulm	2-sex life cycle with demographic stochasticity for Grizzly bear
grizb_2sd.ulm	2-sex life cycle with demographic stochasticity and density dependence for Grizzly bear
grizb_2se.ulm	2-sex life cycle with demographic and environmental stochasticity for Grizzly bear
gull_0m.ulm	multisite model for Black-headed gull
henon.ulm	Hénon attractor
henon.ulm	Hénon attractor
kwha_0g.ulm	size-classified life cycle for Killer whale
kwha_sg.ulm	model with demographic stochasticity for Killer whale
lorenz.ulm	Lorenz attractor
met_0.ulm	life cycle for the spider <i>Metepeira datona</i>
met_esd.ulm	extinction dynamics for the spider <i>Metepeira datona</i>
pass_0.ulm	generic life cycle for passerine
pass_02.ulm	2-sex life cycle for passerine
pass_2s.ulm	2-sex model with demographic stochasticity for passerine
passa_0.ulm	post-breeding census life cycle for passerine
qsd_sd.ulm	study of quasi-stationary distribution
regis.ulm	density dependence with chaotic dynamics
regis.in	command file for model file regis.ulm
snowg_0.ulm	life cycle for the snow goose <i>Chen caerulescens atlantica</i>
usa_0.ulm	life cycle for the USA population
variation_extinction.ulm	study of extinction and recolonization events
vult_0.ulm	life cycle for the griffon vulture <i>Gyps fulvus</i>
vulta_0.ulm	release strategies for vulture populations
vultb_0.ulm	release strategies for vulture populations
vult_2se.ulm	2-sex model with demographic and environmental stochasticity for vulture

Table 1.1: Example models.

2 UNIFIED LIFE MODELS



The ULM computer program has been designed to study population dynamics, with applications to evolutionary and conservation biology. Matrix population models, and deterministic or stochastic relations in discrete time can be explored interactively by means of simple commands and convenient graphics.

Density dependence, environmental stochasticity, demographic stochasticity, and migrations can be taken into account. Some theoretical knowledge about matrix population models and population dynamics [Caswell, 1989, Caswell, 2001] is required to build model files, but the ULM program is easy to use.

The biological system under study is described in a text file, the model file, using a reduced declaration language, and appropriate mathematical functions. The ULM program is run with the model file as input. The model can then be studied via population trajectories, matrix properties, sensitivities, Monte Carlo simulations. The ULM kernel is a symbolic evaluator.

The main point of ULM is that population dynamics can be modeled finely, with plain knowledge of what is simulated, and without heavy programming.

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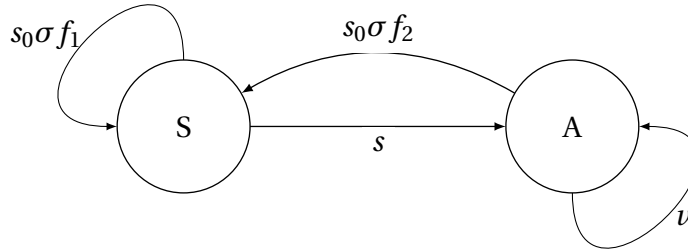
Distribution The ULM computer program is distributed as a free/open source software under the GNU General Public License version 3 (GNU GPLv3). Users are under their own responsibility.

3 PROJECTING POPULATIONS

3.1 The life cycle

The first step for studying population dynamics of a species in discrete time is to build the life cycle. The life cycle is a macroscopic description of an organism within a population, by means of stages and transitions between stages. It incorporates the genotype and part of the phenotype.

We use a generic model for passerine as example [Legendre et al., 1999]. The model is female-based, with 2 age classes. It is assumed that survival rates are computed from counts of individuals just before reproduction (pre-breeding census). The first age class is constituted of subadults, aged (almost) one year. The second age class is constituted of adults, aged 2 years and more. Subadult females reproduce with fecundity f_1 , and adult females reproduce with fecundity f_2 .



3.2 The population matrix

Let $n_1(t)$ the number of subadults at time t , and $n_2(t)$ the number of adults at time t . Then:

$$n_1(t+1) = s_0\sigma f_1 n_1(t) + s_0\sigma f_2 n_2(t).$$

Indeed, at time $t+1$, $n_1(t+1)$ individuals aged one year are born from $n_1(t)$ subadults at time t , and $n_2(t)$ adults at time t . Newborn individuals survived with juvenile survival rate s_0 . To take account of females only, the numbers are multiplied by the primary female sex ratio σ ($\sigma = 0.5$). Similarly:

$$n_2(t+1) = s n_1(t) + v n_2(t)$$

as the number $n_2(t+1)$ of adults at time $t+1$ is the number of subadults that survived with rate s , plus the number of adults that survived with rate v .

These two relations can be put in matrix form:

$$\begin{bmatrix} n_1 \\ n_2 \end{bmatrix}_{t+1} = \begin{bmatrix} s_0\sigma f_1 & s_0\sigma f_2 \\ s & v \end{bmatrix} \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}_t,$$

or

$$N(t+1) = AN(t),$$


with $N(t)$ the population vector at time t , and A the (constant) population matrix. Population size at time t is the sum of the vector entries: $n(t) = n_1(t) + n_2(t)$.



From these equations, the syntax of the corresponding ULM example model `pass_0` is straightforward. ULM keywords are written in bold, comments are added on the right. Note that declarations are separated by blank lines.

defmod passerine(2)	<i>model declaration, 2 age classes</i>
mat: a	<i>name of population matrix</i>
vec: w	<i>name of population vector</i>
defvec w(2)	<i>population vector</i>
n1, n2	
defmat a(2)	<i>population matrix</i>
sigma*s0*f1, sigma*s0*f2	
s, v	
defvar n1 = 10	<i>initial number of subadults</i>
defvar n2 = 10	<i>initial number of adults</i>
defvar n = n1 + n2	<i>total population size</i>
defvar s0 = 0.2	<i>juvenile survival rate</i>
defvar s = 0.35	<i>subadult survival rate</i>
defvar v = 0.5	<i>adult survival rate</i>
defvar sigma = 0.5	<i>primary female sex ratio</i>
defvar f1 = 7	<i>subadult female fecundity</i>
defvar f2 = 7	<i>adult female fecundity</i>

The declaration language is described in Section 4. Load the example passerine model `passa_0` (using the *New from example* button ) for post-breeding census. The model has 3 age classes.




3.3 Running the model

- Load the example model `pass_0` using the *New from example* dialog . A new file containing the model appears in the *Model file* window. (Note: You can modify it and save your modifications in a `.ulm` file).

- Click the *Compile* button . The file is processed (checked for syntactic errors), and can now be studied interactively.
- Click the *Run* button . The model is run for 50 time steps (the default). Population trajectories are displayed in graphic window #1 (Figure 3.1). In the large panel of the main window, the number n_1 of subadults and the number n_2 of adults are displayed every 10 time steps.

```
> Run 50
t = 10
  n1 = 35.06
  n2 = 20.28
t = 20
  n1 = 95.14
  n2 = 55.04
t = 30
  n1 = 258.2
  n2 = 149.4
t = 40
  n1 = 700.5
  n2 = 405.3
t = 50
  n1 = 1901
  n2 = 1100
Model passerine -> pop = 3000.4
growth rate from [t = 0] -> 1.105409
```

Starting from 20 individuals at time $t = 0$ (as specified in the model file), the population reaches 3000 individuals at time $t = 50$. The corresponding growth rate is 1.10.

- Click the *Settings* button  in graphic window #1 to parameterize the graphics. Replace n_1 by n (total population size) and remove n_2 . Click OK.
- Click the *Init* button . The system is initialized ($t = 0$). Select option *Run | Settings*. Set *Number of time steps* to 20 (instead of 50). Click OK.
- Click the *Run* button . Total population size n is displayed in graphic window #1 for 20 time steps.

The previous commands could have been executed by typing in the small *Interpreter* panel of the main window:

```
? graph t n    set graphics to display n along time t
? init         initialize (t = 0)
? run 20       run for 20 time steps
```

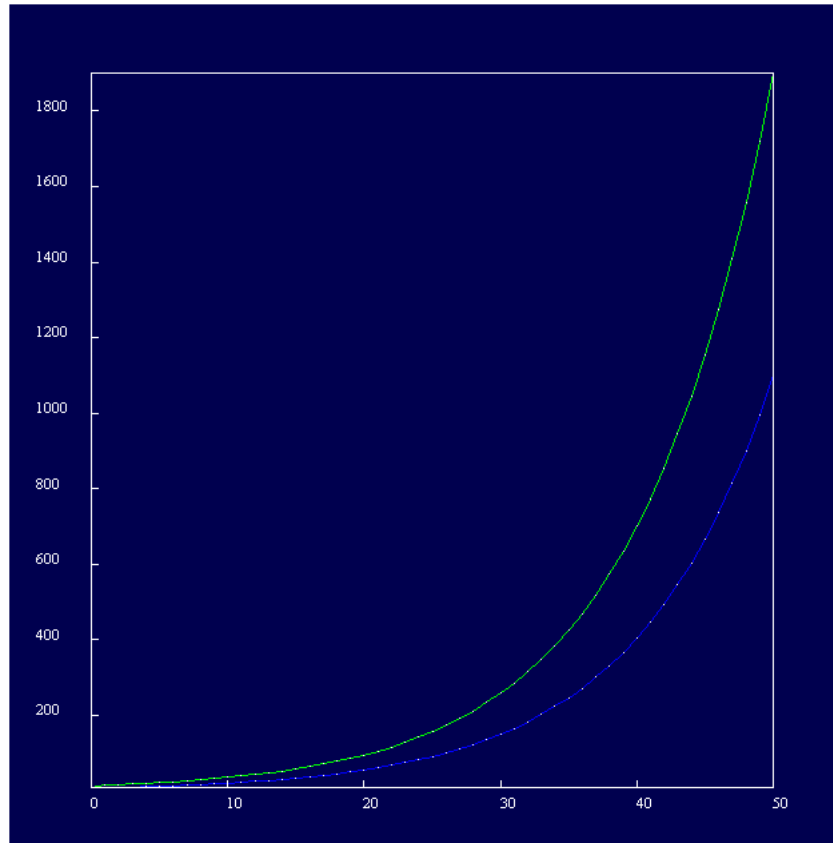



Figure 3.1: Subadult (green) and adult (blue) population sizes along time for the passerine model (`modelpass_0`), showing exponential growth and stable age distribution.

3.4 Matrix properties

For constant matrix models like `pass_0`, population dynamics are entirely known from algebraic properties of the matrix.

- Click the *Matrix property* button **P** to get the *Matrix properties* window. The dominant eigenvalue *lambda* of the population matrix *a* is 1.10498.

Growth rate The dominant eigenvalue $\lambda = 1.10498$ is the long-term growth rate of the population. Indeed, for large t we have:

$$n(t+1) \sim \lambda n(t), \text{ and } n(t) \sim C\lambda^t n(0),$$

where C is a constant precised below. These equations mean that the population increases or decreases geometrically with rate λ . From the second equation an estimator of the growth rate is computed:

$$\hat{\lambda} = \exp \left[\frac{\ln(n(t)) - \ln(n(0))}{t} \right] \quad (3.1)$$

This estimator is displayed when the model is run (see previous section). For population matrices, which are non negative, the dominant eigenvalue exists in most cases.

- In the central panel of the *Matrix properties* window the right eigenvector $W = [0.63, 0.37]$ of the matrix with respect to the dominant eigenvalue λ is displayed.

Stable age distribution The right eigenvector W is the stable stage distribution. Let $W(t) = \left[\frac{n_1(t)}{n(t)}, \frac{n_2(t)}{n(t)} \right]$ be the population structure at time t , that is the proportion of individuals in stages. As t gets large, we have $W(t) \rightarrow W$. In an age-classified model, W is the stable age distribution. At demographic equilibrium, the passerine population is constituted of 63 % subadults and 37 % adults.

- In the small *Interpreter* panel type the following commands:

```
? newvar p1 n1/n    create new variable p1, proportion of individuals in age class 1
? newvar p2 n2/n    create new variable p2, proportion of individuals in age class 2
? graph t p1 p2      set graphics to display p1 and p2 along time t
? yscale 0 1         fix bounds on Y axis
? run 20             run for 20 time steps
```

This illustrates the convergence of age structure towards the stable age distribution.

- In the central panel of the *Matrix properties* window the left eigenvector $V = [0.46, 0.54]$ of the matrix with respect to the dominant eigenvalue λ is displayed.

Reproductive value The left eigenvector V is the reproductive value. It reflects the contribution of each class to population size.

- In the small *Interpreter* panel type the following commands:

```
? change n1 20      change initial number of subadults to 20
? change n2 0        change initial number of adults to 0
                    total initial population size is still  $n(0) = 20$ 
? run 50             run for 50 time steps
Model passerine -> pop = 2782.0
? change n1 0        change initial number of subadults to 0
? change n2 20       change initial number of adults to 20
                    total initial population size is still  $n(0) = 20$ 
? run 50             run for 50 time steps
Model passerine -> pop = 3218.9
```


This illustrates that introducing adults leads to a larger population size than introducing the same number of subadults. Adults have a larger reproductive value. The exact formula is:

$$n(t) \sim \langle V, W(0) \rangle \lambda^t n(0)$$

with the dot product $C = \langle V, W(0) \rangle$. The long-term population size depends on the initial population size $n(0)$, on the initial proportions of individuals in age classes (the initial population structure $W(0)$), and on the reproductive value V . The growth rate λ is independent of initial population size or structure.

3.5 The survival-fertility decomposition of the projection matrix

The projection matrix A associated with the life cycle graph of the species can be decomposed $A = S + F$. Here F is the matrix of *reproductive transitions*, those that lead to the production of offspring: the entry f_{ij} of F is the expected number of class i offspring at time $t + 1$ produced by an individual in class j at time t . S is the matrix of *survival transitions*: the entry s_{ij} of S is the probability that an individual in stage j at time t is alive and in stage i at time $t + 1$.

This decomposition allows to compute several demographic descriptors for a complex life cycle, one that is not age-classified, e.g. a size-classified one. The reproductive transitions can be specified by appending the character '#'. For example, the population matrix for the teasel *Dipsacus sylvestris* (load example model `dipsacus_sylvestris_0` using the button ) is declared with 4 reproductive transitions:



```
defmat a(6)
0,      0,      0,      0,      0,      322.38#
0.966,  0,      0,      0,      0,      0
0.013,  0.010,  0.125,  0,      0,      3.448#
0.007,  0,      0.125,  0.238,  0,      30.17#
0.008,  0,      0.038,  0.245,  0.167,  0.862#
0,      0,      0,      0.023,  0.750,  0
```

3.6 Sensitivities

When a parameter x of the model is varied by an amount ϵ , the growth rate λ changes by an amount ϵS_x , where $S_x = \frac{\partial \lambda}{\partial x}$ is the sensitivity of λ to changes in x . When a parameter x of the model is varied by $\alpha\%$, the growth rate λ changes by $\alpha E_x\%$, where $E_x = \frac{x}{\lambda} S_x$ is the elasticity of λ to changes in x . Elasticity is similar to sensitivity, but takes the size of the parameter into account. Sensitivities and elasticities allow to determine which parameters have the greatest impact on population growth. This is important for population management and conservation, in relation with environmental impact on demographic parameters. Sensitivities also have an interpretation in terms of the selective value of phenotypic traits.

- Select option *Matrix | Sensitivities* to get the *Sensitivities* window where sensitivities and elasticities of λ to changes in matrix entries are displayed. Type s in the *Sensitivity to variable* panel, then <return>. The sensitivity of λ to changes in subadult survival rate s obtains $S_s = 0.6931$, and the elasticity obtains $E_s = 0.2195$.


The computation can be done for adult survival rate v , juvenile survival s_0 , fecundities f_1 , f_2 . It is found that juvenile survival s_0 is by far the most sensitive parameter with $S_{s_0} = 3.309$, and $E_{s_0} = 0.599$, as is the case for short-lived bird species. The following formula holds [Houllier and Lebreton, 1986]: $E_{s_0} = \frac{1}{\bar{T}}$, with $\bar{T} = 1.669$ the mean generation length (see the *Matrix properties* window).


- Click button  to display the list of variables. Click in the expression for s_0 . Change the constant value 0.2 by 0.21, a 5 % change in s_0 . Type <return>. Select the *Matrix properties* window. The value of *lambda* is updated to $\lambda' = 1.13813$. By the definition of elasticity E_{s_0} , a 5 % increase in s_0 induces a $0.05 \times 0.599 = 0.03 = 3\%$ increase in λ . It is checked that $\lambda' - \lambda = 1.13813 - 1.10498 = 0.03$.
- In the *Interpreter* panel, type the following to go back to the reference value 0.2 of juvenile survival s_0 (or use the  button):

? **change** s0 0.2

- Select option *Matrix | Landscape* to display λ -isoclines as a function of 2 parameters. Provide juvenile survival rate s_0 as *Variable X*, with $Xmin = 0$ and $Xmax = 0.5$. Provide adult fecundity f_2 as *Variable Y*, with $Ymin = 0$ and $Ymax = 10$. Click *Exec*. This produces Figure 3.2.

3.7 Environmental stochasticity

Random fluctuations in the environment impact on vital rates, which can be considered as stochastic processes. Stochastic models are studied via Monte Carlo simulation: a large number M of trajectories is cast over some time horizon T . Statistics computed over this set of trajectories give the probabilistic behavior of the population. We give a simple example, using the model `pass_0` (you can load it from the *New from example* dialog .

- Click the *View variable* button . Change the constant expression 0.2 of s_0 into *beta1f(0.2,0.15)*. Type <return>. Juvenile survival is now a stochastic variable drawn according to a (variant of) beta distribution, with mean 0.2 and standard deviation 0.15. The beta distribution is used because it takes values in $[0, 1]$, which is convenient for survival rates.

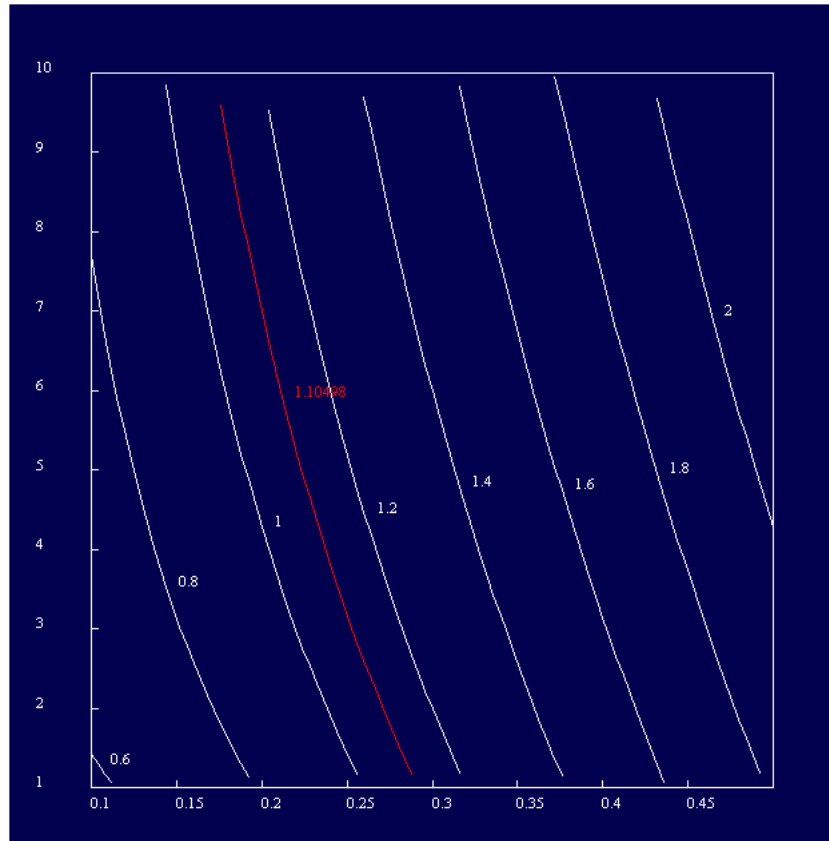





Figure 3.2: Fitness landscape for the passerine model with juvenile survival rate s_0 in X , and adult fecundity f_2 in Y . The red isocline corresponds to the set of (s_0, f_2) values giving the actual growth rate $\lambda = 1.10498$. The steepness of the isoclines reflects the large sensitivity of s_0 as compared to f_2 . A small change in s_0 must be compensated by a large change in f_2 to maintain the growth rate.

- Select the *Settings* button  in the graphic window. Set the graphics to display s_0 along time t . Click OK. Click the *Run* button . The stochastic trajectory of s_0 appears in the graphic window.
- Change the graphic settings to display population size n along time t . Click the *MonteCarlo* button  to run the Monte Carlo simulation (50 time steps, 100 trajectories). The mean population size $\bar{n}(t)$ is displayed in the graphic window. Relevant informations appear in the main window (see command **montecarlo** in Section 4).

```
> Montecarlo 50 100
Mean value [SE]:
  n1 = 491.1314 [332.6684]
  n2 = 176.1816 [84.3060]

Model passerine (Extinction_threshold = 1.00)
Non extinct population size (pop*):
```

```

min = 1.03
max = 40942.58
mean = 875.24
sigma = 4737.1001
SE = 543.3826

Probability of escape: 0.0000
Probability of extinction: 0.2400
Mean extinction time over extinct trajectories [SE]: 24.3333 [0.8586]

Stochastic growth rate: 1.000935
Logarithmic growth rate [SE]: 0.000934 [0.0055]
Growth rate of the mean pop: 1.072670
Mean growth rate2 [SE]: 1.023577 [0.006311]
Growth rate2 of the mean pop: 1.086248

Mean scaled population structure:
  0.5396    0.4604

t  pe(t)  pop(t)  SE  pop*(t)  SE
1  0.0000  23.8   1.1  23.8   1.1
2  0.0000  25.5   1.7  25.5   1.7
( ... )
48 0.2400  329.8  143.6  433.0  187.3
49 0.2400  445.2  216.1  584.4  282.5
50 0.2400  667.3  414.6  875.2  543.4
> Init

```

- $p_e(t)$ = probability of extinction along time
- $pop(t)$ = mean population size (over all trajectories) along time
- $pop^*(t)$ = mean population size over non extinct trajectories along time

The probability of extinction at time t , $p_e(t)$, is computed as the ratio of the number of trajectories that have gone extinct by time t , to the total number M of trajectories. The standard error of variable x is $SE = \frac{\sigma(x)}{\sqrt{M}}$, with $\sigma(x)$ the standard deviation of x and M the number of trajectories in the Monte Carlo.








In the stochastic model, the juvenile survival rate s_0 has the same mean value as in the constant model. However, because of random fluctuations in s_0 , the growth rate of the population has decreased from $\lambda = 1.10$ to $\alpha = 1.0$ (stochastic growth rate). The growth rate of the mean population, $\beta = 1.07$, is not a relevant estimator. The inequality $\alpha < \beta$ is (almost) always verified.

3.8 Demographic stochasticity



Demographic stochasticity comes from the chance realization of life cycle transitions by individuals. It is inherent to the demographic process, but its effects are more important when population size is small. Demographic stochasticity is modeled by building a branching process on the matrix relations, using integer-valued distributions. The modeling of

demographic stochasticity gives an individual-based feature to the simulation. Individuals are not distinguished by their demographic parameters, that keep their average values, but the fate of individuals is taken into account, via the chance realization of these average parameters.

We use the example model `pass_2s` as example. The underlying linear model corresponds to the `pass_0` example, and to the 2-sex example model `pass_02`. All life cycle transitions are subjected to demographic stochasticity. For life cycle transitions with a result of 0/1 (like survival, sex ratio) the resulting number of individuals is computed using binomial distributions, $n' = \text{binomf}(n, s)$. For reproductive transitions, the number of offspring is computed by summing poisson samples, $n' = \text{poissonf}(n, f)$. Some care is taken to compute the number of matings. While model `pass_0` was of matrix-type, models involving demographic stochasticity such as `pass_2s` must be put in relation-type form. As in the case of environmental stochasticity, the system is studied via Monte Carlo simulation.

- Load `pass_2s` using the *New from example* dialog .
- Click the *Compile* button . Click the *Settings* button  in the graphic window to parameterize the graphics. Replace `nm1` by `n`, remove `nm2`, `nf1`, `nf2`. Replace the actual bounds in Y by [0,400]. Select option *Fix Yscale*. In the *General panel* select *Superimpose*. In the *MonteCarlo panel*, select *2 sigma*. Click OK.
- Click the *Run* button . The model is run for 50 time steps. The population size along time is displayed in the graphic window.
- Select option *Run | Settings*. Change *Random generator seed* from 1 to 2. The system is initialized (**init**). Click the *Run* button . The model is run for 50 time steps, with a different realization of the stochastic process, superimposed to the previous one. Change *Random generator seed* to 3. Click the *Run* button .
- Select option *Montecarlo | Settings* (this is identical to *Run | Settings*). Change *Random generator seed* from 3 to 1 (the default). Set *Number of trajectories* to 1000 (instead of 100). Click OK. Click  to run the Monte Carlo simulation (50 time steps, 1000 trajectories).

In the graphic window, the average trajectory with 2σ confidence intervals is superimposed to the previous realizations, which fall within the confidence intervals. The probability of extinction along time appears in the main window.

- Click  to open a text window. Click the *Settings* button in the text window. Replace `nm1` by `nm`, replace `nm2` by `nf`, remove `nf1`, `nf2`. Set *Sampling interval for text* to 1 (instead of 10). Click OK. Click  to run the Monte Carlo simulation (50 time steps, 1000 trajectories).

The mean values of the number of males and females along time are displayed in the *Text* window, over all trajectories, and over non extinct trajectories, with standard errors (SE).











3.9 Density dependence

Since resources are limited, the amount available to each individual shrinks as population size increases, leading to density dependence. In the modeling of density dependence, vital rates are regulated by the amount of resources (the carrying capacity K), and by the number of individuals in classes, according to some functional form.

In the following example with 2 age classes, example model `regis`, demographic parameters are regulated using a Ricker type function:

$$x_d = x \exp[-(a_1 n_1 + a_2 n_2)]$$

with x the value of the demographic parameter in absence of density, x_d the regulated value. The contribution of each class to density dependence is expressed by coefficients α_i , with α_i proportional to $1/K$.

- Load `regis` using the *New from example* dialog .
- Click the Compile button .
- Click button  to run the model (50 time steps by default). Population trajectories are displayed in the graphic window #1: n_1 and n_2 along time t .
- Click button  to open graphic window #2. Select window #2, and move it so that window #1 can be seen. Click the *Settings* button  in window #2 to parameterize the graphics. Change t to n_1 , n_1 to n_2 , and remove n_2 . Select *line off* in the *General* panel. Click OK.
- Click button  in the main window to initialize the system ($t = 0$). Select option *Run | Settings*. Change *Number of time steps* to 10000, change *Dt text interp* to 1000. Click OK. Click  to run the model for 10000 time steps, with output in the main window every 1000 times steps. A strange attractor appears in window #2 (Figure 3.3), with the corresponding population trajectories in window #1.
- Click button  to view the variables. Change the *expression* of variable r to 50. Type `<return>`. The system is initialized (**init**). Click the *Run* button . A single point equilibrium is displayed (cover figure).
- Change r to 60. Type `<return>`. Click the *Run* button . A quasi-cycle is displayed.
- Select the *Tools | Spectrum* option. Change *Variable* to n . Click the *Run* button in the *Spectrum* window. The power spectrum of population size is displayed, showing a discrete set of frequencies. Change the expression of r to 115. Click the *Run* button in the *Spectrum* window. A set of continuous frequencies appears.
- Select the *Tools | Lyapunov* option. Click the *Run* button in the *Lyapunov* window. Estimators of the Lyapunov exponent r are given, showing the presence of weak chaos ($r > 0, r \sim 0$).

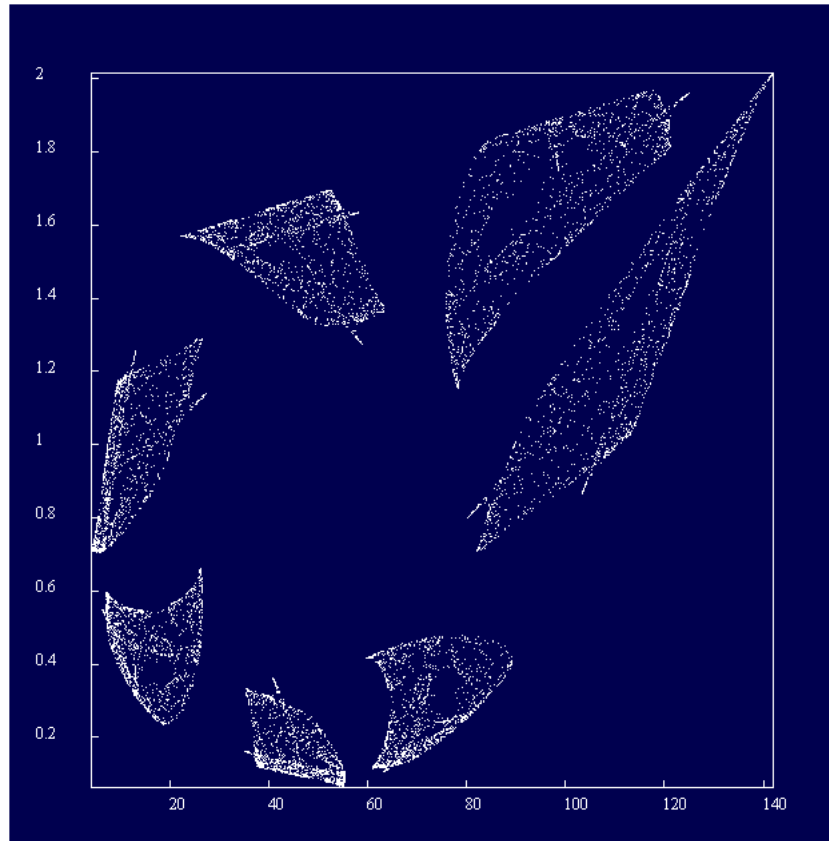


Figure 3.3: Density dependent population dynamics produce this strange attractor (model from [Cazelles and Ferrière, 1992]).

4 OBJECTS

ULM models are built from objects related by mathematical functions, and processed along time by the ULM kernel. The models are described in an input text file (`*.ulm` file), using a declaration language. The model file is processed by the *Compile* command (💡), and searched for syntax errors. When the syntax is correct, the model can be run (▶).

There are 6 types of objects handled by the ULM kernel with corresponding keywords:

defmod	<i>declaration of model</i>
defmat	<i>declaration of matrix</i>
defvec	<i>declaration of vector</i>
defrel	<i>declaration of relation</i>
defvar	<i>declaration of variable</i>
deffun	<i>declaration of function</i>

Each object is referenced by a user chosen name (names begin with any letter 'a' to 'z'). Other keywords specify mathematical operators or functions (see Section 6).

- Declarations of objects must be separated by blank lines.
- Lines beginning with ‘{’ are comment lines and are not processed.
- The model file must begin with the declaration of a model (**defmod**).
- The declaration of a model must precede the declarations of its associated object, matrix and vector, or relations.
- Relations may be declared without any link to a model.
- All variables and functions must be declared explicitly.
- Letters are converted to low case; the interpreter is not case sensitive.

defmod declaration of model

A model describes a population whose dynamics are driven by a set of discrete time relations. These relations can be put in matrix form, using a population matrix and a population vector.

matrix-type model

defmod model_name(k) *declaration of model of size k*
mat: aaa *name of matrix*
vec: vvv *name of vector*

Example: file `pass_0.ulm`.

defmod passerine(2) *model passerine of size 2*
mat: a *matrix a*
vec: w *vector w*

The matrix and vector are to be declared elsewhere in the file, using the **defmat** and **defvec** keywords.

relation-type model

defmod model_name(k) *declaration of model of size k*
rel: rel1, ..., relk *names of k relations*

Example: file `met_esd.ulm`.

defmod metepeira_esd(5) *declaration of model of size 5*
rel: r1, r2, r3, r4, r5 *5 relations: r1, ..., r5*

The relations are to be declared elsewhere in the file, using the **defrel** keyword.
A single model file may include several models.

defmat declaration of matrix

defmat matrix_name(k) *declaration of matrix of size k*
a11, ..., a1k *first line of matrix entries*
a21, ..., a2k *second line of matrix entries*
⋮
ak1, ..., akk *k-th line of matrix entries*

Example:

defmat a(2) *2 × 2 matrix for passerine model file pass_0.ulm*
sigma*s0*f1, sigma*s0*f2 *matrix entries*
s, v

defvec declaration of vector

defvec vector_name(k) *declaration of vector of size k*
n1, ..., nk *names of k variables that are the vector entries*

Example:

defvec w(2) *population vector for passerine model file pass_0.ulm*

n1, n2 *names of vector variables*

defrel declaration of relation

defrel relation_name
var_name = expression *expression for the relation*

Example: file pass_2s.ulm

defrel rm1
nm1 = **binomf**(pf1m+pf2m, sm0)

defrel rm2
nm2 = **binomf**(nm1, sm) + **binomf**(nm2, vm)

In this example, variables *nm1* and *nm2* are relation-variables. From one time step to the next, relation-variables are updated in parallel (and not sequentially), as would be the case in matrix form.

defvar declaration of variable

defvar variable_name = expression

There is one and only one predefined variable, whose name is t for ‘time’. Variable t takes values $0, 1, 2, \dots$ as the system is run. Other variables are declared by the user.

If *variable_name* is the name of a variable pertaining to a vector (vector-variable, **defvec**) or to a relation (relation-variable, **defrel**), then *expression* must be a real number, which is the initial value of the variable.

Examples:

```
defvar s0 = 0.2  constant
```

```
defvar n1 = 100  relation-variable with initial value 100
```

```
defvar phi = (1+sqrt(5))/2  constant
```

```
defvar x = gaussf(2, 0.1)  random variable  
                           normal distribution with mean 2 and standard deviation 0.1
```

```
defvar w = if(t > 10, x, 0)    conditional
```

```
defvar n1 n2 = 100  shared declaration
```

deffun declaration of function

deffun function_name(arg1, ..., argN) = expression

The arguments of the function have the names $arg1, \dots, argN$.

Examples:

```
defun som(v, n) = (1 - v^(n+1)) / (1 - v)  sum of a geometric series
```


```
deffun fac(n) = if(n, n*fac(n-1), 1)  recursive definition of the factorial
```

```
deffun alpha(s1, s2) = c*(1 - 1/(1 + d*exp(-k*(s1 - s2))))
```




4.1 The update procedure, from one time step to the next

At each time step of the ULM simulation, population matrices, population vectors, relations, and variables are updated in a specific order given below.

- The right hand side expressions of all relations are computed.
 - For matrix-type models, the entries of the associated matrices are computed, then the product with the population vector.
 - For relation-type models, the expressions of the associated relations are computed.
 - Expressions of relations that are not associated with a model are computed.
- Relation-variables and vector-variables are updated.
 - Vector-variables associated with matrix-type models are updated.
 - Relation-variables associated with model relations are updated.
 - Relation-variables associated with other relations are updated.
- Time t is updated ($t = t + 1$). All remaining variables are updated according to their dependencies.

At initialization (**init**), the ULM program builds a hierarchy of all variables, according to their dependencies. It is checked whether there are circular definitions of variables. If this is the case, the message “cycling definition of variable xxx” warns the user that the computations are not reliable. From the hierarchy an order of computation over all variables is established. This order is used throughout the simulation to update the variables consistently (use button  to see the order of evaluation).


5 COMMANDS

Once the ULM model file is compiled (using ) , commands allow to study the model interactively (run simulations, set graphics, ...). Most commands rely on clicking the appropriate buttons (like  to run the model,  to initialize the model), and can be parameterized using the appropriate *Settings* options (like *Run | Settings*). Most commands can also be entered in the small *Interpreter* panel of the main window. The syntax is:

command_name *p1 p2 ...*

where **command_name** is the name of the command, and *p1, p2, ...* are parameters of the command. For example, after typing:


run 100 10

the system is run for 100 time steps with output every 10 time steps in the large panel of the main window. Trajectories are displayed in the graphic windows. Equivalently, select the *Run | Settings* option, set *Number of time steps* to 100, and *Dt text interp* to 10. Then click the *Run* button .

Parameters of commands are names, integer or real values, or may be empty. Each command can be abbreviated by a single character. For example,

graph t n1 n2 is equivalent to **g** t n1 n2

and sets the trajectories to be displayed in graphic window #1, in this case the values of variables *n1* and *n2* along time *t*.

Graphics can also be parameterized using the *Settings* option  in the graphic windows.

In this section, the list of commands is sorted in alphabetical order. The mention 'on/off' means that the command works in an *on/off* manner. For example, typing:

addgraph

allows to superimpose graphs in graphic window #1 ('Addgraph ON'), and typing again

addgraph

disables this option ('Addgraph OFF').

The mention 'graph' indicates that the command is related with graphics. Optional command parameters are between *< >*.

5.1 Command file

ULM simulations can be performed in absence of the user using a command file, a text file containing the commands you would have typed in the *Interpreter* panel.

Example 1 Command file associated with the example model `regis`

graph n1 n2	<i>set graphics, phase portrait (n1, n2)</i>
line	<i>set line OFF</i>
run 10000 1000	<i>run 10000 time steps, with results every 1000 time steps</i>
savegraph regis.bmp	<i>save graphics (strange attractor) in bitmap file regis.bmp</i>

Example 2 Command file associated with the example model `pass_2s`

graph t n	<i>set graphics</i>
text t n	<i>set output of the main window</i>
change nm1 2	<i>set population size and structure</i>
change nm2 2	
change nf1 2	
change nf1 2	
change nf2 2	
montecarlo 100 10000	<i>run Monte Carlo simulation</i>
change nm1 4	<i>set population size and structure</i>
change nm2 4	
change nf1 4	
change nf2 4	
montecarlo 100 10000	<i>run Monte Carlo simulation</i>

File names are passed as parameters of the ULM program (`ulm.exe` under Windows, `ulm` under Linux or macOS) with the following syntax:

```
ulm.exe model_file command_file output_file
```

Paths to parameter files refer to the directory where the ULM program is installed. For example,

```
ulm.exe models/regis.ulm models/regis.in regis.out
```

The output text file is optional: if provided, results displayed in the main window will be stored in it.

Several simulations with different model files can be grouped using a batch file (`.bat` file under Windows, `.sh` shell script under Linux). Simply create a text file containing the relevant commands for executing the ULM program.

5.1.1 Windows

- Drag and drop the `ulm.exe` icon to the desktop, creating a shortcut to `ulm.exe`.
- Right click the shortcut to access to its properties, and add to the name of the program (`ulm.exe`) the names of the files, for example,

```
C:/ulm/ulm.exe models/regist.ulm models/regist.in regist.out
```

- Double-click the shortcut to run the ULM simulation.

Example 3a Batch file associated with examples 1 and 2:

```
ulm.exe models/regist.ulm models/regist.in regist.out
ulm.exe models/pass_2s.ulm pass_2s.in pass_2s.out
```

The file name must have the `.bat` extension, for example `MySimul.bat`. In this example, the batch file is located in the same directory as `ulm.exe` and `pass_2s.in`. The files `regist.ulm`, `regist.in` and `pass_2s.ulm` are in the subdirectory `models`. Double-click the batch file `MySimul.bat` to execute the simulations.

5.1.2 Linux

Open a terminal (shell) window, and type a command line specifying the ULM program parameters. For example, assuming that you are in the directory where the program `ulm` is located:

```
./ulm ./models/regist.ulm ./models/regist.in regist.out
```

Example 3b Shell script associated with examples 1 and 2:

```
./ulm ./models/regist.ulm ./models/regist.in regist.out
./ulm ./models/pass_2s.ulm pass_2s.in pass_2s.out
```


The file name must have the `.sh` extension, for example `MySimul.sh`. In this example, the script is located in the same directory as `ulm` and `pass_2s.in`. The files `regist.ulm`, `regist.in` and `pass_2s.ulm` are in the subdirectory `models`. Type

```
sh MySimul.sh
```

to execute the simulations.

Addgraph on/off graph

abbreviation: +
other name: **add**
syntax: **addgraph**
function: Superimpose graphics
default: *off*

- Use option *Superimpose* in the graphic windows *Settings* .
- Graphic window #i can be selected using the **window** command.


note When **addgraph** is *on*, do not resize the graphic window.

Example file `met_esd.ulm`

```
? change nmax 200  change value of population ceiling
? graph t n       plot population size n as a function of time t
? run 100         run 100 time steps
? yscale         fix bounds in Y axis (current bounds)
? addgraph       superimpose graphics
  Addgraph ON
? change nmax 50   back to initial value of population ceiling
  Init
? run 100         run 100 time steps
                        Appreciate how the trajectory separates from
                        the previous one once the population ceiling is reached
```

Border on/off graph

abbreviation: **b**
syntax: **border**
function: Graphic scales are drawn if *on*
default: *on*

- Use option *Hide* in the graphic windows *Settings* .
- Graphic window #i can be selected using the **window** command.

Changevar

abbreviation: `c`
 other name: `change`
 syntax: **change** *var* *expr*
 parameters: *var* variable name
 expr mathematical expression
 function: Replace actual expression of variable *var* by new expression *expr*.
 System is initialized (**init**).

- Use button  to display the model variables. The expression of any variable can be changed by clicking in the corresponding field.

note Vector-variables and relation-variables must be set to a real number, which is their initial value.

Example 1: file `pass_2s.ulm`

<code>? graph t n</code>	<i>plot population size n as a function of time t</i>
<code>? montecarlo 50 1000</code>	<i>run Monte Carlo simulation</i>
	<i>probability of extinction $pe = 0.616$</i>
<code>? change s0 beta1f(0.2, 0.15)</code>	<i>make juvenile survival rate $s0$ stochastic</i>
<code>? montecarlo 50 1000</code>	<i>run Monte Carlo simulation</i>
	<i>probability of extinction $pe = 0.911$</i>

Confidence interval

function: For matrix models, compute standard deviation σ_λ of the growth rate λ , given the standard deviations σ_{ij} on the non-zero matrix entries a_{ij} , assumed to vary independently. The formula, involving the sensitivities, is

$$\sigma_\lambda^2 = \sum_{i,j} \left(\frac{\partial \lambda}{\partial a_{ij}} \sigma_{ij} \right)^2.$$

Assuming that λ follows a normal distribution, this provides the confidence interval $\lambda \pm z\sigma_\lambda$, where z is chosen by the user.

By default, $z = 1$, giving a 68 % confidence interval. Entering $z = 1.96$ gives a 95 % confidence interval.

- Select the *Matrix | Confidence interval* option to get the *Confidence interval* window, in which the standard deviations σ_{ij} on the matrix entries can be entered (the σ_{ij} 's are set to 0.1 by default).

note This option is not accessible from the command line.

Confidence interval 2

function: For matrix models, compute the standard deviation σ_λ of the growth rate λ , given standard deviations σ_{x_i} on demographic parameters x_1, \dots, x_p , assumed to vary independently. The formula is

$$\sigma_\lambda^2 = \sum_{i=1}^p \left(\frac{\partial \lambda}{\partial x_i} \sigma_{x_i} \right)^2.$$

Assuming that λ follows a normal distribution, this provides the confidence interval $\lambda \pm z\sigma_\lambda$, where z is chosen by the user.

By default, $z = 1$, giving a 68 % confidence interval. Entering $z = 1.96$ gives a 95 % confidence interval.

- Select the *Matrix | Confidence interval 2* option to get the *Confidence interval 2* window, in which the standard deviations σ_{x_i} of the user defined demographic parameters can be entered.

note This option is not accessible from the command line.

Correlation graph


abbreviation: **o**
other name: **correl**
syntax: **correl** < *var1* > < *var2* >
function: Display cross-correlation of variables *var1* and *var2*,
or autocorrelation of variable *var1*, if *var2* is not provided.
The system is run for 400 time steps,
100 values of correlation are displayed.

- Select the *Tools | Correlation* option to get the *correlation* window, in which the number of time steps and the number of values can be parameterized.

note *var1* and *var2* should correspond to stationary processes.

Distribution on/off graph

abbreviation: **u**
other name: **distrib**
syntax: **distrib** < *delta* >
parameter: *delta* real number > 0
default: *delta* = 1
function: Display distributions of variables specified by the **graph** command.
For variable *x*: number of values of *x* such that
 $\text{delta} * j \leq x < \text{delta} * (j + 1)$ for $j = 1, \dots, 10000$
For the **run** command, distribution along time.
For the **montecarlo** command,
distribution across trajectories at time horizon.
default: *off*

- Use alternatively option *distrib* in graphic windows *Settings* .
- Select option *include 0* to include the value 0 in the distribution.
- Graphic window #i can be selected using the **window** command.

Example 1 file `pass_2s.ulm`

```
? graph t n      note: t is dummy for distrib
? distrib 100    set distribution mode with delta = 100
  Distribution mode ON
? run 100        display distribution of n(t) along time
? montecarlo 100 1000 display distribution of n(t) at time t = 100,
                        over 1000 trajectories
```

Example 2 file `regis.ulm`

```
? graph t n      note: t is dummy for distrib
? distrib 0.1    set distribution mode with delta = 0.1
  Distribution mode ON
? change r 50     lead to point equilibrium
? run 1000 1000  display distribution of n over 1000 time steps
? change r 60     lead to quasi-circle
? run 10000      display distribution of n over 10000 time steps
? change r 110    lead to chaos
? run 10000      display distribution of n over 10000 time steps
```

Erase graph

abbreviation: **e**
other name: **clear**
syntax: **erase**
function: Clear graphics
(window #1 or graphic window selected by command **window**).

- Use alternatively button  in graphic windows.

File on/off

abbreviation: **f**
syntax: **file** *file_name* $x_1 \dots x_N$
parameters: *file_name* name of file
 x_1, \dots, x_N names of variables
function: Create text file *file_name* and store values of variables in the file as the model is run (**run** or **montecarlo** command). When the variable names are not given, the file *file_name* is closed. Storage differ according to the **run** or **montecarlo** command.

For the run command The format of each line in the file is:

$t \quad v_1 \quad v_2 \quad \dots v_N$

where v_1, \dots, v_N are the values of variables x_1, \dots, x_N at time t . There is a new line in the file at each time step that is a multiple of the second parameter Δ of the **run** command (see **run** command). For example, with the command

? **run** 1000 10

values are stored every $\Delta = 10$ time steps.

For the montecarlo command **montecarlo** $T \ M$, with T the number of time steps and M the number of trajectories. The format of each line in the file is:

$j \quad v_1 \quad v_2 \quad \dots v_N$

where v_1, \dots, v_N are the values of variables x_1, \dots, x_N at time T in the j -th trajectory ($j = 1, \dots, M$). There is a new line in the file for each trajectory.

- Up to 5 files can be created in a session.
- Up to 10 variables can be stored simultaneously in a file.
- The path of the file can be specified (the default path is where the ULM program is located, usually `c:\ulm`). Example:

? **file** c:\myfolder\myfile.txt $x_1 \ x_2$.

The number of digits after the decimal point can be specified using the separator ':' (the default precision is 4). For example, after the command

variable `x1` will be stored with 10 digits after the decimal point, and variable `x2` with 4 digits after the decimal point.

```
? newvar lamb lambdaf(1,1)    create new variable lamb whose value is the
                             dominant eigenvalue of the model
? file regis.txt lamb:6      open file regis.txt to store variable lamb
                             (precision = 6)
File regis.txt opened
? run 100 1                  run model (100 time steps, Δ = 1)
  (...)                     values are stored in the file every time step (Δ = 1)
? file regis.txt             close file regis.txt
File regis.txt closed
```

0	4.902861
1	4.902861
2	0.183002
3	1.897385
4	3.756156
5	0.103296
6	0.969797
(...)	



? file allee.txt p0 p1	<i>open file allee.txt to store variables p0 and p1</i>
File allee.txt opened	
? montecarlo 100 100	<i>run model (100 time steps, 100 trajectories)</i>
(...)	<i>values are stored in the file for each trajectory</i>
? file allee.txt	<i>close file allee.txt</i>
File allee.txt closed	

1	0.9800	0.8600
2	0.7800	0.7800
3	0.9200	0.9200
4	0.9000	0.7400
(...)		

Graph graph

abbreviation: **g**
syntax: **graph** x $y_1 \dots y_N$
parameters: x, y_1, \dots, y_N names of variables
function: Display variables y_1, \dots, y_N as a function of variable x in graphic window.
If distribution mode is *on*, distributions of y_1, \dots, y_N are displayed.

See also **addgraph, border, distribution, erase, line, savegraph, window, xscale, yscale**



- Up to 6 graphic windows, numbered #1 to #6, can be created using button .
- Each graphic window can be parameterized using the *Settings* option .
- The **graph** command operates on window #1 unless window # i has been selected using the **window** command. It is useful in command files.

Note When the number of time steps is larger than 10000, a sampling of the trajectories is performed (see Dt in the graphic window status bar). For example, for 100000 time steps a point is taken every $Dt = 10$ time steps.

Example 1: file `regis.ulm`

```
? graph n1 n2      set graphics for phase portrait
? change r 110     change bifurcation parameter
? run 10000 1000   display strange attractor
? change r 60      change bifurcation parameter
? run 10000        display limit cycle
```

Example 2: file `met_esd.ulm`

- Click button  in graphic window. Change $n1$ to ntt , change $n2$ to $nmax$, remove $n3, n4$. Click OK.
- In the small *Interp* panel of the main window, type 'run 100'. Appreciate how the trajectory of ntt is bounced when the population ceiling $nmax$ is overshoot.
- Type 'init 2'. Click the *Run* button  to display another realization of the process.

Help

abbreviation: **h** or **?**
syntax: **help** < *xxx* >
parameters: *xxx* name of command or mathematical function
function: Give succinct on line information about commands and mathematical functions
help: list of all commands and mathematical functions.
help *xxx*: short description of command *xxx* or mathematical function *xxx*.

Example


? help lambdaf

```
lambdaf(i,j)
modulus of jth eigenvalue of ith model
(in the order of declaration)
domain: 1 <= i <= model_nb
1 <= j <= size of ith model
lambdaf(i,1) = dominant eigenvalue of ith model
```

Init

abbreviation: **i**
syntax: **init** <*j*>
parameters: *j* integer ≥ 0 , random generator seed
function: **init**: initialize $t = 0$, variables are reset to their initial values, random generator is reset to its initial value (called seed).
init j: init + seed initialized to *j*, corresponding to the *j*-th trajectory of the Monte Carlo procedure.
init 1: init + back to the default seed ($j = 1$).

Note **init** is performed automatically after the following commands: **changevar**, **monte-carlo**, **newvar**.



- Command **init** can be performed using button  in the main window.
- The random generator seed can be set using the *Run | Settings* option.

Example file `pass_2s.ulm`

```
? graph t n
? init
  Init
? montecarlo 50 100           give probability of extinction estimate
  (...)                     pe = 0.68 (at time 50)
? init 500
  random generator seed -> 500
  Init
? montecarlo 50 100           another estimation
  (...)                     pe = 0.60
? init 1
  random generator seed -> 1
  Init
? montecarlo 50 1000          back to first simulation, better estimate
  (...)                     pe = 0.616
? init 500
  random generator seed -> 500
  Init
? montecarlo 50 1000          back to 2nd simulation, better estimate
  (...)                     pe = 0.615
```

Line on/off graph

abbreviation: **l**
syntax: **line** <col>
parameters: *col* integer in [1,...,16], line color
function: If *on* lines of color *col* are drawn
between consecutive points in graphic window #1
(or window #i specified by the **window** command).
Useful in command files.
default: *on*

- Use alternatively option *line off* in graphic windows *Settings* .
- Use color specification in graphic windows *Settings* , by clicking on the colored button next to the graphic variables panels Y1 Y2 Y3 Y4.

Example file `pass_2s.ulm`

```
? graph t n
? line 1
? yscale 0 400
? run 50      display red trajectory
? addgraph
? line 2
? init 2
? run 50      superimpose green trajectory
```

Lyapunov

abbreviation: **q**
syntax: **lyap** < *model* >
parameters: *model* name of a model (default first model)
function: Compute an estimator of the first Lyapunov exponent r of model *model*. The system is run for 1000 time steps, with output every 100 time step.
 $r < 0 \Leftrightarrow$ fixed point equilibrium or cycle
 $r \sim 0 \Leftrightarrow$ quasi-cycle
 $r > 0 \Leftrightarrow$ chaos

Note The command is intended for deterministic regulated systems. For a constant matrix, $r = \ln(\lambda)$, λ the dominant eigenvalue of the matrix.

- Select the *Tools* | *Lyapunov* option to get the Lyapunov exponent window, in which the number of time steps and the time lag for output can be parameterized.



Example file `regis.ulm`

```
? change r 50
? lyap          estimator of the lyapunov exponent ( $r < 0$ , point equilibrium)
? change r 60
? lyap          estimator of the lyapunov exponent ( $r \sim 0$ , quasi-cycle)
? change r 110
? lyap          estimator of the lyapunov exponent ( $r > 0, r \sim 0$ , weak chaos)
```

Montecarlo



abbreviation: **m**
other name: **monte**
syntax: **montecarlo** T M $\langle Ext \rangle$ $\langle Esc \rangle$
parameters: T integer > 0 , number of time steps
 M integer > 0 , number of trajectories
 Ext real number > 0 , extinction threshold (default $Ext = 1$)
 Esc real number > 0 , escape threshold (default $Esc = 10^7$)
function: Monte Carlo simulation.
 M trajectories are run over a time horizon of T time steps.
System is initialized at the end (**init**).

- Monte Carlo simulation is parameterized using the *MonteCarlo* | *Settings* option.
- Monte Carlo graphics are parameterized using the *Settings* option  in the graphic windows.
- Monte Carlo outputs are parameterized using the option *Settings*  in the text windows.
- Press Ctrl-Alt simultaneously to break simulation (with the main window selected).

Notes

- Mean trajectories over M trajectories are displayed in the graphic windows (with min, max and $\pm 2\sigma$ intervals if requested).
- Mean values along time with standard errors are displayed in the text windows (including or excluding extinct trajectories).
- If distribution mode is *on*, distributions of trajectories at time T are displayed.
- j -th trajectory whose population size $n_j(t) < Ext$ is declared extinct (at time t), but computed to the end (default $n_j(t) < 1$).
- j -th trajectory whose population size $n_j(t) > Esc$ is declared escaped (at time t), but computed to the end.
- Population size is computed as the sum of the values of the vector-variables (or the relation-variables) of the model.
- For each model: probability of extinction along time, mean time to extinction (computed over extinct trajectories), probability of escape, mean escape time (computed over escaped trajectories), growth rates, non extinct population size values, mean population structure.

- Stochastic growth rate = $\exp(a)$ where a is the average of the logarithmic growth rates of M trajectories, computed as

$$a = \frac{1}{M} \sum_{j=1}^M \left[\frac{\ln(n_j(T)) - \ln(n_j(0))}{T} \right].$$

Relevant estimator for pure environmental stochasticity.

- Mean growth rate = average of the growth rates of M trajectories, computed as

$$\frac{1}{M} \sum_{j=1}^M \exp \left[\frac{\ln(n_j(T)) - \ln(n_j(0))}{T} \right].$$

- Growth rate of the mean pop = growth rate of the average trajectory, computed as

$$\exp \left[\frac{\ln(\bar{n}_j(T)) - \ln(\bar{n}_j(0))}{T} \right] \quad \text{with} \quad \bar{n}(t) = \frac{1}{M} \sum_{j=1}^M n_j(t),$$

$\bar{n}(t)$ the average trajectory.

- Mean growth rate2 = average of growth rates of *non extinct* trajectories, computed as

$$\frac{1}{M^*} \sum_{j=1}^{M^*} \frac{n_j^*(1) + \dots + n_j^*(T)}{n_j^*(0) + \dots + n_j^*(T-1)},$$

where $n_j^*(t)$ is a non extinct trajectory.

- Growth rate2 of the mean pop = growth rate of average *non extinct* trajectory, computed as

$$\frac{\bar{n}_j^*(1) + \dots + \bar{n}_j^*(T)}{\bar{n}_j^*(0) + \dots + \bar{n}_j^*(T-1)} \quad \text{with} \quad \bar{n}^*(t) = \frac{1}{M^*} \sum_{j=1}^{M^*} n_j^*(t),$$

$\bar{n}^*(t)$ the average non extinct trajectory. Relevant estimator for pure demographic stochasticity.

Example 1 file `pass_2s.ulm`

```
? graph t n
? text t n
? montecarlo 50 1000  run Monte Carlo simulation
                        50 time steps, 1000 trajectories
(...)
growth rate2 of the mean pop = 1.0254
growth rate estimator for demographic stochasticity
```

t	pe(t)	pop(t)	SE	pop*(t)	SE
10	0.0020	47.1	0.8	47.2	0.8
20	0.1410	42.1	1.3	49.0	1.4
30	0.3690	42.5	2.0	67.4	2.7
40	0.5040	48.8	3.0	98.4	5.2
50	0.6160	63.9	4.8	166.3	10.7

pe = probability of extinction, pop = mean pop size, SE = standard error, pop* = mean pop size over non extinct trajectories

```
? view cc                coefficient of reduction in the number of matings
cc = 0.95
? change cc 1            no reduction in number of matings
? montecarlo 50 1000    run Monte Carlo simulation
                        50 time steps, 1000 trajectories
(...)
growth rate2 of the mean pop = 1.0812
probability of extinction at time 50 = 0.084
(much lower than 0.616)
```

Example 2 file pass_2s.ulm

Initial population size is 48 individuals

```
? graph t n
? text t n
? montecarlo 50 1000 30 run Monte Carlo simulation
                        50 time steps, 1000 trajectories
                        extinction threshold = 30
(...)
probability of extinction = 0.760
Probability to get less than 30 individual by time 50
mean population size at time 50 [SE] = 64 [5]
mean population size at time 50 over non extinct trajectories [SE] = 247 [15]
? change nm1 24        change initial population size to 96 individuals
? change nm2 24
? change nf1 24
? change nf2 24
? montecarlo 50 1000 30
```

```
probability of extinction = 0.121
mean population size at time 50 [SE] = 564 [16]
mean population size at time 50 over non extinct trajectories [SE] = 640 [17]
```

Probability to get less than 30 individual by time 50

Example 3 file pass_2s.ulm

Initial population size is 48 individuals





```
? graph t n
? montecarlo 50 1000 1 100  run Monte Carlo simulation
                             50 time steps, 1000 trajectories
                             extinction threshold = 1
                             escape threshold = 100
```

(...)

```
probability of escape = 0.212
mean escape time = 21
probability of extinction = 0.616
mean extinction time = 29
```

Respectively, probability to get more than 100 individuals by time 50, and probability to get less than 1 individual by time 50.

Example 4 file met_esd.ulm

- Click button  in graphic window. Change $n1$ to n , remove $n2$, $n3$, $n4$. Select options *MinMax* and *2 sigma*. Click OK.
- Click button  to run Monte Carlo simulation (**montecarlo** 50 100 by default). Mean trajectories appear with 2σ confidence intervals, maximum and minimum values.
- Select option *Montecarlo | Settings*. Change *Number of trajectories* to 1000. Click OK. Click button  to run Monte Carlo simulation (now **montecarlo** 100 1000).

Newvar

abbreviation: **n**
other name: **new**
syntax: **newvar** *var* *expr*
parameters: *var* name of a variable
expr mathematical expression
function: Creation of a new variable with name *var* and expression *expr*.
System is initialized (**init**).

Example 1 file `pass_0.ulm`

```
? newvar p1 n1/n create variable p1 = proportion in age class 1  
? newvar p2 n2/n create variable p2 = proportion in age class 2  
? graph t p1 p2  
? run 20 compare with stable age distribution (command property)
```

Example 2 file `pass_0.ulm`

```
? newvar g lambdaf(1,1) create variable g  
whose value is the dominant eigenvalue  
? xscale 0 1 set bounds in X  
? yscale 0 1 set bounds in Y  
? addgraph superimpose graphics  
? graph sigma g plot g as a function of sigma  
? parameter sigma 0 1 0.1 make primary sex ratio sigma vary  
? skip 1 skip one time step  
? run 1 display growth rate as a function of sigma
```

Example 3 file `pass_2s.ulm`

```
? newvar pe n < 1 create variable pe = if n < 1 then 1 else 0  
? graph t pe set graphics  
? yscale 0 1 fix bounds in Y  
? montecarlo 100 1000 display pe = probability of extinction along time  
(as average trajectory)
```

Parameter

abbreviation:	a
other name:	param
syntax:	param <i>var min max step</i>
parameters:	<i>var</i> name of a variable, used as a parameter <i>min</i> real number, lower bound of variation <i>max</i> real number, upper bound of variation <i>step</i> real number > 0, incremental step
function:	Variable <i>var</i> will be varied between <i>min</i> and <i>max</i> by step <i>step</i> , when the run command is executed. The system will be run for each value of the parameter variable <i>var</i> .

Note After the **run** command, parameter is *off*. System is initialized (**init**).

Example 1 file `pass_0.ulm`

? xscale 0 100	<i>fix bounds in X</i>
? yscale 0 1000	<i>fix bounds in Y</i>
? addgraph	<i>superimpose graphs</i>
? graph t n	<i>plot n along time t</i>
? parameter s0 0 0.5 0.1	<i>declare s0 as parameter</i>
Parameter ON	<i>min = 0, max = 0.5, step = 0.1</i>
? run 50	<i>display n(t) for values of the parameter s0</i>

Example 2 file `regis.ulm`, bifurcation diagram

? xscale 100 110	<i>fix bounds in X</i>
? yscale 0 200	<i>fix bounds in Y</i>
? addgraph	<i>superimpose graphics</i>
? line	<i>no lines between points on graphics</i>
? skip 1900	<i>do not display transients (1900 time steps)</i>
? param r 100 110 0.02	<i>r is the bifurcation parameter,</i> <i>min = 100, max = 110, step = 0.02</i>
? graph r n	<i>display n as a function of r</i>
? run 2000	<i>run the system for 2000 time steps,</i> <i>for each value of the parameter r</i>

Property **P**

abbreviation: **p**
other name: **prop**
syntax: **property** < *mat* >
parameters: *mat* name of a matrix (default first matrix)
function: Give properties of the matrix *mat*

Matrix Properties

- irreducibility, primitivity, type: Leslie, extended Leslie, size-classified, multisite, time dependent, vector dependent (density dependence or frequency dependence), random.
- eigenvalues λ_i , damping ratio ρ , period P .
- left and right eigenvectors associated with the dominant eigenvalue λ : reproductive value V and population structure W).
- other demographic quantities: net reproductive rate R_0 , generation times T , T_c , \bar{T} , entropy S , entropy rate H .

Note The command does not work for a relation-type model. If the matrix is not constant, properties of the matrix at current time t are displayed.



- Use the *Property* button **P** to access to the matrix properties.
- The *Matrix | Age* option is intended for size-classified matrices, and provides the time spent in stages (see [Barot et al., 2002]). This option is also meaningful for age-classified matrices.
- The *Matrix | Multisite* option is intended for block matrices, used in the modeling of metapopulations with migrations between patches (see [Lebreton, 1996]).
- Other *Matrix* options (*Sensitivities*, *Stochastic sensitivities*, *Landscape*) are detailed in the command **sensitivity**.

Example file `pass_0.ulm`

```
? property                                ask for matrix properties
                                           dominant eigenvalue  $\lambda = 1.1050$ 
? change s0 beta1f(0.2,0.15)             make matrix stochastic
? property                                gives properties of matrix at time  $t = 0$ 
  (...)
? run 100
? property                                gives properties of matrix at time  $t = 100$ 
```

Run

abbreviation: **r**
syntax: **run** $T < \Delta >$
parameters: T integer > 0 , number of time steps (default $T = 100$)
 Δ integer > 0 , number of steps for text display (default $\Delta = 10$)
function: Run the models for T time steps with output every Δ time steps.

- The **run** command is parameterized using the *Run | Settings* option.
- Graphics are parameterized using the graphic windows *Settings* option .
- Results are parameterized using the text windows *Settings* option .
- Press Ctrl-Alt simultaneously to break simulation (with the main window selected).

Notes

- Trajectories are displayed in graphic windows, numerical values are displayed in text windows.
- Growth rate estimator of the models from time $t = T_0$:

$$\hat{\lambda} = \exp \left[\frac{\ln(n(T + T_0)) - \ln(n(T_0))}{T} \right],$$

with n the number of individuals along time (sum of relation-variables values for a relation-type model, sum of vector entries for a matrix-type model).

Example 1 file `pass_0.ulm`

```
? property                                dominant eigenvalue  $\lambda = 1.104975$ 
? run 20                                  run 20 time steps
  Model passerine -> pop = 150.2
  growth rate from [t = 0] -> 1.106061
? run                                      run 20 more time steps
  Model passerine -> pop = 1105.8
  growth rate from [t = 0] -> 1.105518
  growth rate from [t = 20] -> 1.104975
  compare growth rate estimator and  $\lambda$ 
```


Example 2 file `regis.ulm`

? graph n1 n2	<i>set graphics for phase portrait</i>
? skip 10	<i>do not display 10 first time steps</i>
? border	<i>hide axis</i>
? parameter r 1 60 0.5	<i>vary r from 1 to 60 with increment 0.5</i>
? run 1000	<i>display sort of movie</i>

savegraph




abbreviation: **!**
 syntax: **save** < xxx.bmp >
 parameters: xxx.bmp name of bitmap file
 function: Store graphic window in bitmap file xxx.bmp.
 The index of the graphic window to be stored
 can be specified using the **window** command.
 The bmp file can be later modified, converted to jpg or printed.

- The **savegraph** command is useful in command files.
- Use alternatively the *File | Save* option  in each graphic window.

Note In case of superimposed graphics (**addgraph** command), graphics are saved using a fixed window size.

Scatter graph

abbreviation: **j**
syntax: **scatter** $x\ y_1 \dots y_N$
parameters: $x\ y_1 \dots y_N$ names of variables
function: Display scatter plot of variables y_1, \dots, y_N as a function of variable x in graphic window, together with regression line.

- Use alternatively options *Scatter* and *Regress* in graphic windows *Settings* .
- The **scatter** command operates on window #1 unless window #i has been selected using the **window** command.

Example file `met_esd.ulm`

```
? change ii 1          set immigration indicator
? newvar er extratef(n) create new variable er equal to extinction rate of n
? newvar cvz cvzf(n)   create new variable cvz equal to
                        coefficient of variation of n with zeros excluded
? scatter cvz er        parameterize scatter plot: relation variation/extinction
? window 2             create and select graphic window #2
? graph t n            parameterize graphic window #2
? run 10000 1000       run model
                        display scatter plot of variation/extinction
                        along time in graphic window #1
                        display population trajectory in graphic window #2
? montecarlo 1000 10000 run Monte Carlo simulation (1000 trajectories)
                        display scatter plot of variation/extinction at time 1000
                        in graphic window #1
                        display average population trajectory in graphic window #2
                        In status bar of graphic window #1 appears:
                         $a = 0.1315\ b = -0.07304$ 
                        In main window appears:
                        Regression: slope = 0.1315 intercept = -0.07304
```

Sensitivity

abbreviation: **s**
other name: **sens**
remarks: Computations are not always feasible.
Does not work for relation-type models.

Usage 1:

syntax: **sens** < *mat* >
parameters: *mat* name of a matrix (default first matrix)
function: Give sensitivities and elasticities of the dominant eigenvalue λ of matrix *mat* to changes in matrix entries.
When the matrix is not constant, sensitivities of the actual matrix (at current time *t*) are given.
If the matrix is random or density dependent, stochastic sensitivities are computed over 100 time steps.

- Select option *Matrix | Sensitivities* to access to the *Sensitivities* window.
- Select option *Matrix | Stochastic sensitivities* to access to the *Stochastic sensitivities* window, where the number of time steps can be parameterized.

Example 1 file `pass_0.ulm`

```
? sensitivity          sensitivities and elasticities of  $\lambda$   
                        to changes in matrix entries  
?  
? change s0 beta1f(0.2,0.15) make matrix stochastic  
?  
? sensitivity          give stochastic sensitivities
```

Usage 2:

syntax: **sens** < *mat* > *var*
parameters: *mat* name of a matrix (default first matrix)
var name of a variable
function: Give sensitivities and elasticities of the dominant eigenvalue of matrix *mat* to changes in variable *var*.
This is done via formal derivation.

Example 2 file `pass_0.ulm`

? sensitivity <i>s</i>	<i>sensitivities and elasticities of λ to changes in <i>s</i></i>
? sensitivity <i>v</i>	<i>sensitivities and elasticities of λ to changes in <i>v</i></i>
? sensitivity <i>f1</i>	<i>sensitivities and elasticities of λ to changes in <i>f1</i></i>
? sensitivity <i>s0</i>	<i>s0 is the most sensitive parameter</i>
? change <i>s0</i> beta1f(0.2,0.15)	<i>make matrix stochastic</i>
? sensitivity <i>s0</i>	<i>give sensitivity of actual λ to changes in <i>s0</i> + stochastic sensitivity to changes in <i>s0</i></i>

Usage 3:

syntax: **sens** < *mat* > *var x* *var y*
parameters: *mat* name of a matrix (default first matrix)
 var x var y names of 2 variables
function: Display fitness landscape associated with variables *var x* and *var y*.
 The matrix must be constant.


- Select option *Matrix | Landscape* to get the *Landscape* window, where the graphic bounds can be parameterized.

Example 3 file `pass_0.ulm`

- Select the *Matrix | Landscape* option. Provide *s* as *Variable X*, *v* as *Variable Y*. Click *Exec*. The λ -isoclines are drawn using the bounds $[0.5s, 1.5s]$ in X, and the bounds $[0.5v, 1.5v]$ in Y (the default). The isocline of the actual λ is drawn in red.
- Provide *s0* as *Variable X*, *f1* as *Variable Y*. Set the bounds in X to $[0, 1]$. Set the bounds in Y to $[0, 15]$. Click *Exec*.

Skip graph

abbreviation: >
syntax: **skip** *T*
parameters: *T* integer > 0, number of time steps
function: When the **run** command is executed, the first *T* time steps
 ($t = 0, \dots, T - 1$) are not displayed in the graphic window (but computed).
 Useful for bifurcation diagrams (see command **run**).

- Click the *Settings* button  in the graphic window. The *Skip* field is in the *General* panel.
- Graphic window #*i* can be selected using the **window** command.

Spectrum graph

abbreviation: **k**
other name: **spec**
syntax: **spec** *var*
parameters: *var* name of variable
function: Display the power spectrum of variable *var* in graphic window #1:
decimal logarithms of square modulus of normalized frequencies [0,0.5].
The system is run for 1024 time steps.





- Select the *Tools | Spectrum* option to get the *Spectrum* window, in which the number of time steps (a power of 2) can be parameterized.

Example file `regis.ulm`





```
? change r 60    display power spectrum with incommensurable discrete  
                  frequencies (quasi-periodicity)  
?  
? spec n  
?  
? change r 110  
?  
? spec n        display continuous power spectrum (chaos)
```

Text on/off




abbreviation: **t**
syntax: **text** *var1...varN*
parameters: *var1...varN* name of variables
function: If *on*, display values of variables *var1,...,varN* in the main window, as the **run** or **montecarlo** command is executed.
default: *on*

- Button  allows to open up to 6 text windows, numbered #1 to #6, which can be parameterized using the *Settings* option .
- Button  clears the *Text* window.
- For the Monte Carlo simulation, no more than 10000 rows can be displayed. The *Sampling interval* should be adjusted in accordance with the number of time steps.
- The text windows can be saved using the *File | Save option* .
- Command **text** is totally independent of the text windows, though the purpose is similar.

Example 1 file `regis.ulm`


- Click  to open text window #1, then  to run the model 100 time steps. Values of time *t* and variables *n1*, *n2* are displayed in the text window (every 10 time steps).
- Click the *Settings* option , change *n1* to *n*, remove *n2*. Change *Sampling interval* to 20. Click OK.
- Click  to run the model 100 more time steps. Values of time *t* and variable *n* are displayed every 20 time steps.

Example 1 file `pass_2s.ulm`






- Select option *Montecarlo | Settings*. Change *Number of trajectories* to 1000 (*Number of time steps* is 50 by default). Click OK.
- Click  to open text window #1. Click the *Settings* option , change *nm1* to *n*, remove *nm2*, *nf1*, *nf2*. Click OK.
- Click  to run the Monte Carlo simulation. Values of time *t*, mean population size (*n*) with standard error (SE), mean population size over non extinct trajectories (*n**) with standard error (SE) are displayed in the text window.

View

abbreviation:	v
syntax:	view $o1 \dots oN$
parameters:	$o1 \dots oN$ name of ULM objects (matrix, vector, relation, variable, function)
function:	Display initial and actual values of objects $o1, \dots, oN$.
syntax:	view
function:	Display all ULM objects.

- Button  provides the *Variables* window with initial values, actual values and expressions of all variables. Expressions can be modified by selecting the corresponding field, modifying the expression, and typing <return>.
- The variables can be listed in *Evaluation order* or *Alphabetical order* (see bottom of the window).
- Option *Variables* | *All* lists all ULM objects as a hierarchical tree.
- Option *Variables* | *Calculator* is a desk calculator allowing the computation of mathematical expressions possibly involving ULM variables.

Example file `regis.ulm`

- Click . Click button . Change the expression of r to 30. Type <return>. Select option *Variables* | *All* to get the *Objects* window. The initial value of the matrix is shown in the right panel.
- Click  to run the model 50 time steps. The trajectories stabilize. Select the *Objects* window. The panel is updated with the actual value of the matrix.
- Click  to run the model 50 more time steps. Select the *Objects* window. It is checked that the matrix is almost constant.
- Click the *Property* button  to check that λ is 1.

Window on/off graph

abbreviation: **w**
syntax: **window** *i*
parameter: *i* integer in $\{1, \dots, 6\}$, refer to graphic window #*i*
function: Select or create graphic window #*i*,
to which will apply all subsequent graphic commands:
addgraph
border
distribution
erase
line
graph
scatter
savegraph
xscale
yscale
default: *i* = 1


- Useful to store several graphic windows using command files.

Example file `regis.ulm`

```
? graph t n           parameterize graphics for window #1 (default)
? window 2           create and select graphic window #2
   Graphic window #2 selected
? graph n1 n2         parameterize graphics for window #2
? run 500             run model
                       display population trajectory in graphic window #1
                       display attractor in graphic window #2
```


Xscale on/off graph

abbreviation: **x**
syntax: **xscale** *< xmin > < xmax >*
parameter: *xmin xmax* real numbers, bounds of graphics on the X axis
function: Fix bounds *xmin* and *xmax* for abscissas (default: actual values).
default: *off* (automatic scaling on the X axis)
see also: **yscale, addgraph**

- Use alternatively option *Fix Xscale* in graphic windows *Settings* .
- Graphic window #i can be selected using the **window** command.

Yscale on/off graph

abbreviation: **y**
syntax: **yscale** *< ymin > < ymax >*
parameter: *ymin ymax* real numbers, bounds of graphics on the Y axis
function: Fix bounds *ymin* and *ymax* for abscissas (default: actual values).
default: *off* (automatic scaling on the Y axis)
see also: **xscale, addgraph**

- Use alternatively option *Fix Xscale* in graphic windows *Settings* .
- Graphic window #i can be selected using the **window** command.

6 MATHEMATICAL FUNCTIONS

6.1 Binary operators

The following binary operators are available:

- Usual arithmetical operators: $+$ $*$ $/$ $-^{\text{(power)}}$
- \backslash real modulo: $a \backslash b = a - b * \text{trunc}(a/b)$. Examples: $7.4 \backslash 2 = 1.4$, $7 \backslash 2 = 1$
- $@$ convolution operator: $F @ n$ = sum of n samples of distribution F . Examples: $\text{ber}(p) @ n = \text{binomf}(n, p)$, $\text{poisson}(f) @ n = \text{poissonf}(n, f)$.
- $<$: $a < b$ is 1 if a is strictly less than b , 0 otherwise
- $>$: $a > b$ is 1 if a is strictly greater than b , 0 otherwise

6.2 Unary operators

-	minus
sqrt	square root
abs	absolute value
trunc	integer part $\text{trunc}(3.5) = 3$, $\text{trunc}(3.8) = 3$, $\text{trunc}(-3.5) = -4$, $\text{trunc}(-3.8) = -4$
round	nearest integer $\text{round}(3.2) = 3$, $\text{round}(3.6) = 4$, $\text{round}(-3.2) = -3$, $\text{round}(-3.6) = -4$
ln	neperian logarithm
ln0	neperian logarithm extended to 0 by $\text{ln0}(0) = 0$
log	decimal logarithm
exp	exponential
fact	factorial
cos	cosinus
sin	sinus
tan	tangent
acos	inverse cosinus
asin	inverse sinus
atan	inverse tangent

6.3 Other operators

min	$\min(a_1, \dots, a_n)$: minimum of the a_i 's
max	$\max(a_1, \dots, a_n)$: maximum of the a_i 's
stepf	$\text{stepf}(x, a, b) = 1$ if $a \leq \text{value of } x \leq b$, 0 otherwise
if	conditional: $\text{if}(A, B, C) \equiv \text{if } A \neq 0 \text{ then } B \text{ else } C$ $\text{if}(2 < 3, 1, 2) = 1$, $\text{if}(\text{trunc}(2.5) - 2, 1, 2) = 2$
bicof	$\text{bicof}(n, p)$: binomial coefficient $\binom{n}{p}$
lambdaf	$\text{lambdaf}(i, j)$: modulus of j -th eigenvalue of i -th model $\text{lambdaf}(1, 1)$ = dominant eigenvalue of first model
prevf	$\text{prevf}(x, k)$: previous value of variable x , k time steps backward $\text{prevf}(x, 1)$ = value of x at the previous time step
bdf	$\text{bdf}(n, b, d, \Delta)$: discrete version of continuous birth-death process, similar to the <code>poissonf</code> function (see integer distributions below) n = number of individuals, b = birth rate, d = death rate, Δ = step of integration (choose $\Delta \approx 1/(b + d)$) $n' = \text{bdf}(n, b, d, \Delta)$ is similar to $n' = \text{poissonf}(n, \exp(b - d))$

6.4 Analysis of time series

We denote H the extinction threshold (default $H = 1$, see **montecarlo** command).

gratef	gratef(x): growth rate of variable x at time T : $\exp \left[\frac{\ln(x(T)) - \ln(x(0))}{T} \right]$
textf	textf(x): extinction time of variable x , first time T such that $x < H$
meanf	meanf(x): average value \bar{x} of variable x along time
variancef	variancef(x): variance $\text{VAR}(x)$ of variable x along time
skewnessf	skewnessf(x): skewness $\gamma_1(x)$ of variable x along time
cvf	cvf(x): coefficient of variation of variable $x = \text{CV}(x) = \frac{\sqrt{\text{VAR}(x)}}{\bar{x}}$
meanzf	meanzf(x): average value of variable x with zeros excluded, values of x such that $x < H$
variancezf	variancezf(x): variance of variable x with zeros excluded, values of x such that $x < H$ are excluded
cvzf	cvzf(x): coefficient of variation of variable x with zeros excluded, values of x such that $x < H$ are excluded
nzf	nzf(x): number of zero values of variable x , number of dates τ such that $x(\tau) < H$
nef	nef(x): number of extinctions of variable x , number of dates $\tau \leq t$ such that $x(\tau - 1) \geq H$ and $x(\tau) < H$
nif	nif(x): number of immigrations of variable x , number of dates $\tau \leq t$ such that $x(\tau - 1) < H$ and $x(\tau) \geq H$
extratef	extratef(x): extinction rate of variable x , estimated at time t as $\text{ER}(x) = \frac{e}{t+1-z}$ if $x(t) < H$, and $\text{ER}(x) = \frac{e}{t-z}$ otherwise, with $z = \text{nzf}(x)$ and $e = \text{nef}(x)$, the number of dates $\tau \leq t$ such that $x(\tau - 1) \geq H$ and $x(\tau) < H$
immratef	immratef(x): immigration rate of variable x , estimated at time t as $\text{IR}(x) = \frac{i}{z-i}$ if $x(t) < H$, and $\text{IR}(x) = \frac{i}{z}$ otherwise, with $z = \text{nzf}(x)$ and $i = \text{nif}(x)$, the number of dates $\tau \leq t$ such that $x(\tau - 1) < H$ and $x(\tau) \geq H$

6.5 Random functions: continuous distributions

rand	rand(a)	uniform distribution over $[0, a]$
	domain	$a > 0$
	range	$[0, a]$
	mean	$a/2$
	variance	$a^2/12$
gaussf	density	$\frac{1}{a} \times$ characteristic function of $[0, a]$
	gauss(m, s)	Gaussian distribution mean m , standard deviation s
	domain	$s > 0$
	range	\mathbb{R}
	density	$\frac{1}{s\sqrt{2\pi}} \exp\left[-\frac{1}{2} \frac{(x-m)^2}{s^2}\right]$
gauss	gauss(s)	Gaussian distribution mean 0, standard deviation s gauss(s) = gaussf(0, s)
	gauss(a)	gamma distribution with parameter a
	domain	$a > 0$
	range	\mathbb{R}_+^*
	mean	a
gamm	variance	a
	density	$\frac{1}{\Gamma(a)} x^{a-1} e^{-x}$
betaf	betaf(a, b)	beta distribution with parameters a, b
	domain	$a > 0, b > 0$
	range	$[0, 1]$
	mean	$\frac{a}{a+b}$
	variance	$\frac{ab}{(a+b+1)(a+b)^2}$
betaf	density	$\frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} x^{a-1} e^{-x}$

beta1f	$\text{beta1f}(m, s)$	variant of beta distribution mean m , standard deviation s
	domain	$m > 0, 0 < s^2 < m(1 - m)$
	range	$[0, 1]$
	mean	m
	variance	s^2
	remark	the distribution is bell-shaped for small s and U-shaped for large s
expo	$\text{expo}(a)$	exponential distribution with parameter a
	domain	$a > 0$
	range	\mathbb{R}_+^*
	mean	$\frac{1}{a}$
	variance	$\frac{1}{a^2}$
	density	$a \exp(-ax)$
lognormf	$\text{lognormf}(m, s)$	lognormal distribution mean m , standard deviation s
	domain	$m > 0, s > 0$
	range	\mathbb{R}_+^*

6.6 Random functions: integer distributions

ber	ber (p)	Bernoulli samples
		$\mathbb{P}(X = 0) = 1 - p, \mathbb{P}(X = 1) = p$
	domain	$0 \leq p \leq 1$
	range	$\{0, 1\}$
	mean	p
binomf	variance	$p(1 - p)$
	generating function	$f(s) = (1 - p) + ps$
	binomf (n, p)	Binomial distribution
		$\mathbb{P}(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$
	domain	$n \geq 0, 0 \leq p \leq 1$
nbinomf	range	$\{0, 1, \dots, n\}$
	mean	np
	variance	$np(1 - p)$
	generating function	$f(s) = ((1 - p) + ps)^n$
	nbinomf (r, p)	negative binomial distribution
nbinomlf		$\mathbb{P}(X = k) = \binom{k+r-1}{r-1} p^r (1 - p)^k$
	domain	$r \text{ real}, 0 \leq p \leq 1$
	range	\mathbb{N}
	mean	$r(1 - p)/p$
	variance	$r(1 - p)/p^2$
nbinomlf	nbinomlf (m, s)	negative binomial distribution
		mean m , standard deviation s
	domain	$0 < m < s^2$
	range	\mathbb{N}
	mean	m
	variance	s^2

poisson	<i>poisson(m)</i>	Poisson distribution with mean m
		$\mathbb{P}(X = k) = e^{-m} \frac{m^k}{k!}$
	domain	$m \geq 0$
	range	\mathbb{N}
	mean	m
	variance	m
	generating function	$f(s) = \exp(m(s - 1))$
poissonf	<i>poissonf(n, m) =</i>	sum of n samples of <i>poisson(m)</i>
geom	<i>geom(p)</i>	geometric distribution with parameter p
		$\mathbb{P}(X = k) = p(1 - p)^k$
	domain	$0 \leq p \leq 1$
	range	\mathbb{N}
	mean	$\frac{1-p}{p}$
	variance	$\frac{1-p}{p^2}$
	generating function	$f(s) = \frac{p}{1-(1-p)s}$
tabf	<i>tabf(p₀, ..., p_n)</i>	tabulated distribution
		$\mathbb{P}(X = k) = \text{if } k \leq n \text{ then } p_k \text{ else } 0$
	domain	$0 \leq p_k \leq 1, p_0 + \dots + p_n = 1$
	range	$\{0, 1, \dots, n\}$
	mean	$m = f'(1) = p_1 + 2p_2 + \dots + np_n$
	variance	$f''(1) + m - m^2$
	generating function	$f(s) = p_0 + p_1s + \dots + p_ns^n$

7 TECHNICAL NOTICE

7.1 Specifications

Computer	PC, MAC
System	Windows [®] , Linux, macOS [®]
Minimal memory required	1 Go
Programming language	Object Pascal – Borland Delphi 6 Compiled under Free Pascal/Lazarus
Source code size	~ 17000 lines
Distribution package size	~ 5 M

7.2 Program bounds

General

maximum number of models in the same model file	5
maximum size of models (size of matrix or number of relations)	100
maximum number of relations (total)	500
maximum number of variables	5000

Graphics

maximum number of graphics windows	6
maximum number of trajectories per window	4
best graphic resolution in number of time steps	10000

Text

maximum number of text windows	6
maximum number of variables per window	16 (4 for Monte Carlo)
maximum number of lines per window	10000 for Monte Carlo

File

maximum number of output text files	5
maximum number of variables per file	10

8 ULM DISTRIBUTIONS

8.1 Downloads

ULM web page <https://www.biologie.ens.fr/~legendre/ulm/ulm.html>

Computer/System	Download	Install
PC Windows [®] 64-bit	Compressed archive <code>ulm.zip</code>	Program file <code>ulm.exe</code>
PC Linux 64-bit	Compressed archive <code>ulm.tar.gz</code> Expand using command <code>tar -xzf ulm.tar.gz</code>	Program file <code>ulm</code>
macOS [®] 64-bit	Compressed package <code>ulm.dmg</code>	Program file <code>ulm</code>

All distributions also contain a console (no graphics) version: `ulmc`.

8.2 Source files

The ULM source files and compiling facilities for Windows[®], Linux and macOS[®] are provided under the GitLab environment:

GitLab site <https://gitlab.com/ecoevomath/ulm>

8.3 Acknowledgements

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